

State of South Dakota

EIGHTY-FIFTH SESSION LEGISLATIVE ASSEMBLY, 2010

385R0437

SENATE BILL NO. 91

Introduced by: Senators Knudson, Brown, Dempster, Frysliie, Gant, Gray, Hansen (Tom),
Novstrup (Al), Rhoden, Schmidt, Tieszen, and Vehle and Representatives
Noem, Cronin, Cutler, Gosch, Hoffman, Kirkeby, Lust, Peters, Rausch, Rave,
Steele, and Tidemann

1 FOR AN ACT ENTITLED, An Act to require legislative approval of certain gaming compacts
2 with Indian tribes.

3 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF SOUTH DAKOTA:

4 Section 1. That § 1-4-25 be amended to read as follows:

5 1-4-25. Before entering into a compact with an Indian tribe on any class III gaming under
6 the Federal Indian Gaming Regulatory Act, the Governor or ~~his~~ the Governor's designee shall
7 hold one or more public hearings in the affected area to allow any interested persons to state
8 their views. If a compact would result in an increase in the amount of gaming activities allowed
9 or a change in the location of the gaming activities, the increase or change is neither binding nor
10 effective unless it is approved by both houses of the Legislature.

